

Global Command Series
Global War 1936
Recommended PIECES

A Global War Expansion

Global War Map (comes with play aids)

GLOBAL WAR 1936 Recommended Pieces

Land Units

Unit	Germany	Italy	Japan	Great Britain/FEC/ANZAC	France	USA	Soviet Union
Infantry	40	15	30	15/15/8	15	30	40
Militia	10	5	10	15	5	5	15
Motorized	10	6	8	8	5	10	10
Mountain Infantry	5	5	5	5	5	5	5
Marines*	3 M	3 M	8 SNLF	5 M	3 M	8	3 M
Airborne Infantry	5	3 M	5 M	5	2	5	5 M
Cavalry	6	6	6	6	4	4	8
Artillery	10	6	10	10	5	10	10
Light Armor	8	6	6	6	2	6	8
Medium Armor	15	5	8	8	6	15	15
Anti Aircraft	5	5	5	5	5	5	5
Coastal Art.	6	4	6	6	3	4	4

* Some nations have available sculpts for Marines and Airborne. Where available numbers are listed. If not (M) for Marker is in the appropriate box.

Air Units

Unit	Germany	Italy	Japan	Great Britain/FEC/ ANZAC	France	USA	Soviet Union
Fighter	8	5	10	8	4	10	8
Tac. Bomber	8	4	8	8	4	8	8
Med. Bomber	6	4	6	6	4	8	8
Strategic Bomber	6	4	4	6	4	4	6
Air Transport	4	4	4	4	4	4	4

Naval Units

Unit	Germany	Italy	Japan	Great Britain/FEC/ ANZAC	France	USA	Soviet Union
Battleship	4	6	8	8	2	8	2
Carrier	2	4	6	6	2	6	2
Light Carrier	2	4	6	6	2	8	2
Cruiser	4	6	8	8	4	8	4
Destroyer	4	6	8	8	6	8	4
TBD	4	4	6	6	4	6	4
Submarine	10	6	8	8	6	8	6
Coastal Sub	4	4	4	8	4	4	4
Transport	6	6	10	8	6	10	6

Needed Markers:

Under Construction Marker: 6
Radar Marker: 6
Rocket Base: 6
Escort Marker: 8
Shipyards Marker: 18
Airbase Marker: 30
Naval Base Marker: 30
Minor Factory: 20
Major Factory: 20
Fortification: 8
Coastal Artillery: 8
Submarine Base Marker: 5
Marine: 8
Airborne Marker: 8
Kamikaze Marker: 1
CAP Marker: 4
Guards Infantry Markers: 6
Japanese Veteran Markers: 6
German Volkssturm Militia Marker: 6
Italian Blackshirts: (Markers) 4
Rocket Base Marker: 6

Chips & Dice

150 White or Grey Chips
50 Red Chips
12- Twelve Side Dice (D12)

Special Country Units

Germany SS Mechanized Infantry: 4 SS Markers

German Tiger IE: 4

Japanese Yamato Class BB : 1

Soviet Katyushka: 4

KMT/CCP/Neutrals/Free French

Unit	KMT	CCP	Neutrals	Free France
Infantry	10	10	8	8
Militia	8	8	4	8
Motorized	4	4	4	4
Mountain Infantry	6	6	4	0
Marines*	0	0	0	0
Airborne Infantry	0	0	0	0
Artillery	6	6	4	4
Light Armor	3	3	4	4
Medium Armor	4	4	4	4
Anti Aircraft	4	4	4	4
Coastal Art.	1	1	4	1
Fighter	4	4	4	4
Tac	4	4	4	4
Medium	2	2	2	4
Strategic	2	2	0	1
Air Trans	1	1	1	2
Battleship	1	1	1	1
Carrier	1	1	1	1
Light Carrier	1	1	1	1
Cruiser	1	1	2	1
Destroyer	1	1	4	2
Coastal Sub	1	1	4	1
Submarine	1	1	4	2
TBD	2	1	3	2
Transport	1	1	4	2

Technology

Germany:

1. Advanced Artillery: Morser 210 x6-8
2. Heavy Armor: Panther II x 6-8
3. Jet Fighter: Me-262 x6
4. Heavy Bomber x4
5. Advanced Mechanized Infantry :

Italy

1. Advanced Artillery:
2. Heavy Armor:
3. Jet Fighter: Caporni N-1 (3D Printed only): 2
4. Heavy Bomber:
5. Advanced Mechanized Infantry :

Japan

1. Advanced Artillery:
2. Heavy Armor:
3. Jet Fighter:
4. Heavy Bomber:
5. Advanced Mechanized Infantry :

Britain/FEC/ANZAC

1. Advanced Artillery:
2. Heavy Armor: Churchill
3. Jet Fighter:
4. Heavy Bomber:
5. Advanced Mechanized Infantry : Kangaroo APC x6

France

1. Advanced Artillery:
2. Heavy Armor:
3. Jet Fighter:
4. Heavy Bomber:
5. Advanced Mechanized Infantry :

USA

1. Advanced Artillery:
2. Heavy Armor:
3. Jet Fighter:
4. Heavy Bomber:
5. Advanced Mechanized Infantry :

Soviet Union

1. Advanced Artillery:
2. Heavy Armor:
3. Jet Fighter:
4. Heavy Bomber
5. Advanced Mechanized Infantry :