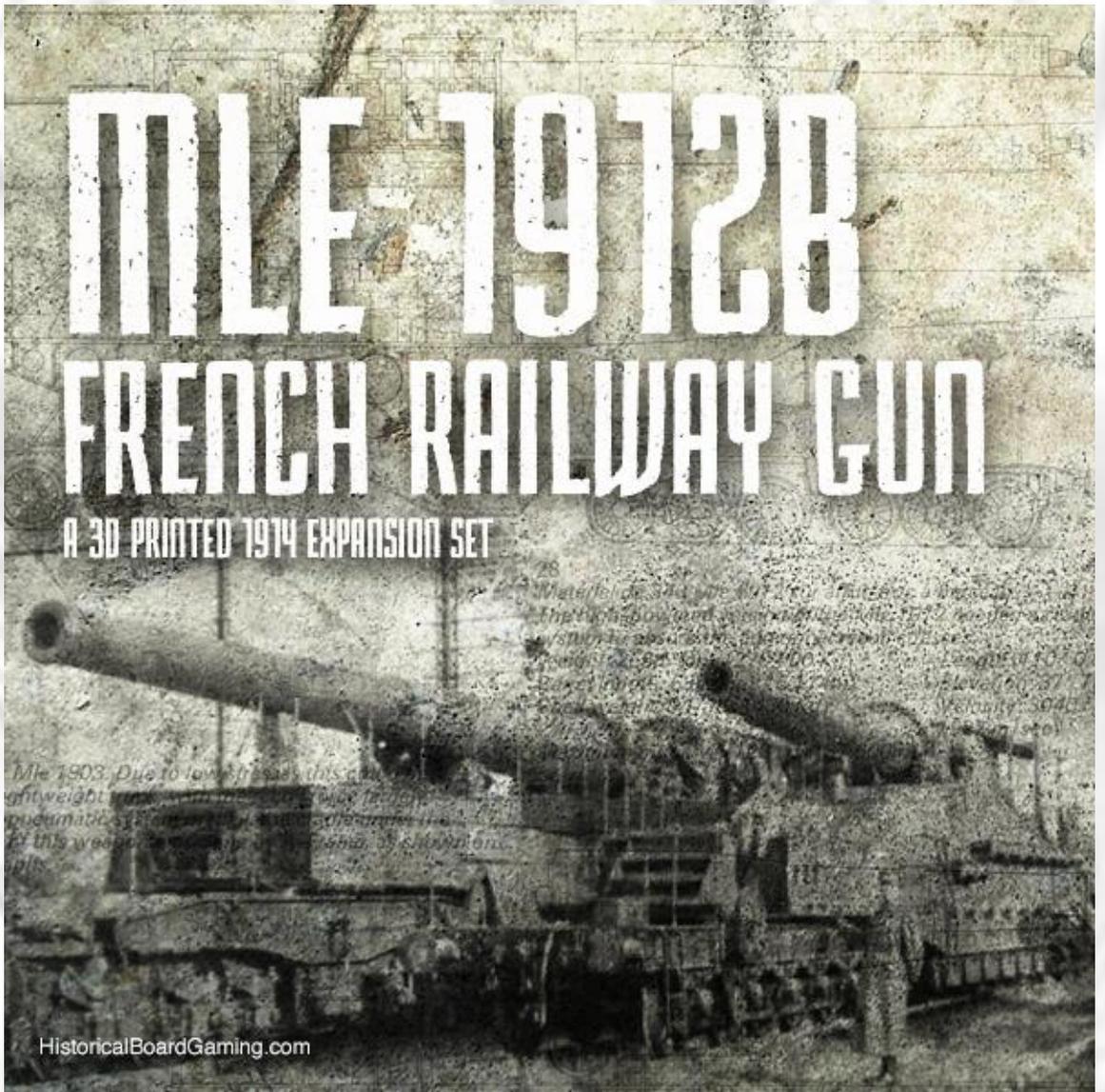


MLE 1912B FRENCH RAILWAY GUN

A 3D PRINTED 1914 EXPANSION SET



HistoricalBoardGaming.com

The Modèle 1912 Railroad Gun

“340mm Rail Mounted Naval Artillery Gun”

For use in Axis & Allies 1914 Board Game

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v1.0

Overview

The French *Modèle 1912 340mm Railroad Gun* was a series of about six railroad mounted naval artillery pieces taken from the cancelled *Normandy Class* battleships. Used in both World War I and II, these venerable artillery pieces served in minor roles along the rail lines of the Western Front in the First World War in which they provided much needed long range artillery support to the Allied Front. This model was succeeded by the “*Obusier de 520 Modèle 1916*.”

Set Contents

The *Modèle 1912 Railroad Gun*

“*Modèle 1912 Railroad Gun*” (x1) 3d Printed in Blue
Rule Set (x1)

1.0 Long Range Bombardment

- 1.1 *Tactical Bombardment*: The enormous range and firing arc of this weapon allows it to fire into any space adjacent to the zone it is firing from. On a roll of four or less, roll 1D6 and the number rolled will be the amount of units destroyed by the bombardment.
- 1.2 *Strategic Bombardment*: At the beginning of the Combat Maneuver Phase, the French player may announce that the

Railroad Gun will be conducting a strategic bombardment. This attack follows a similar premise to tactical bombardment with one difference; instead of subtracting unit casualties, this bombardment is aimed to attack the opposing side's infrastructure and will instead result in the rolled value loss of IPCs. Performing this action follows the same rules as if rolling a normal bombardment.

2.0 The Gun's Specifics

The "*Modèle 1912 Railroad Gun*" is a rail based heavy artillery piece designed for easy maintenance, maneuvering and deployment. Being based off a piece of naval artillery, it has enormous combat potential as given by its statistics below:

Unit	Attack	Defense	Move	Cost
<i>Modèle 1912 Railroad Gun</i>	4	1	2*	10

2.1 Unit Support: This segment is an alternative set of rules if the siege-gun is moved into a contested territory to support the infantry and other artillery or tank units. In this position the siege gun functions much like any other artillery but being a larger piece and having a support group of artillery on its own, it may support infantry or tanks up to three units.

2.2 Air Superiority Promotion: Much like normal artillery, if French forces have air superiority, than the attacking power of the Railroad gun becomes five or less.

2.3 Susceptible to Bombing and Bombardment: If the Railroad Gun is located on a territory adjacent to a naval space than it is prone to destruction via a battleship bombardment. Also, this unit may be destroyed by aerial bombing as well, though having early anti-aircraft guns available it will destroy the attacking craft on a roll of 1.

Appendix A: Optional Rules

A.1 Railway Required: The *Modèle 1912* is essentially in essence a rail gun and thus can be moved anywhere, as long as there are railroads that are undamaged that can be traveled on. Rail segments Cost 5 IPC per territory segment and can take up to the same amount of IPC damage before being destroyed. Whilst on the railway it may move two spaces whilst in friendly territory and attached to a train; movement reduces by 1 in non-original territories or on damaged track. It cannot use rails in contested territories.

More on *Railway Rules* can be found [HERE](#)

A.2 Infantry Support Squads: As with most guns of this size, the *Modèle 1912* Railroad Gun can be partnered with up to two infantry units acting as the gun and maintenance crew of this weapon. When there are squads attached to this artillery piece they move along the rails with it and, for all practical purposes will gain a +1 to their attack and defending rolls so long as the gun is still on the board.

Additionally, if the gun is taken as a casualty, you can instead give up one of the infantry units to save the railroad gun as to represent crews that would have been sent to repair the damaged gun historically.

*Below is a list of units recommended for Purchase if you wish to implement these rules:

Additional Pieces Recommended

Rail Tokens (x5)
Train Token (x1)
A&A 1914 French Infantry (x2)

Further information on the *Modèle 1912 Railroad Gun* can be found [HERE](#)

Additional like pieces in this set can be purchased at [Historical Board Gaming](http://HistoricalBoardGaming.com).

If you have and corrections to this document or ideas to make it a better set please email us at info@historicalboardgaming.com



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