



**FLUGZEUGDAMPFER I**  
**GERMANY'S FIRST AIRCRAFT CARRIER**  
**A 3D PRINTED 1914 EXPANSION SET**

HistoricalBoardGaming.com

“Global Command Series”  
“*Flugzeugdampfer*”  
*Germany’s First Aircraft Carrier* v1.0

For use in the *Axis & Allies: 1914* Board Game

## Overview

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HBG is excited to present these two units into the gameplay of World War I era gaming such as A&A 1914 with pieces such as this, the planned German carrier, the *Flugzeugdampfer*.

## Set Contents

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### WWI Carrier Set

German *Flugzeugdampfer* x1 (3d Printed in Grey)  
Rule Set x1

## 1.0 The Aircraft Carriers

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1.1 An aircraft carrier is, for the purposes of this game, a small seafaring low combat value vessel which may carry and operate a small number of aircraft to support naval operations or coastal skirmishes. Able to carry a single fighter unit as its compliment, it may also launch and land a single additional unit (Though it may not operate more than one unit at a time).

1.2: A carrier treats a naval base as a supply point, able to take on replacement aircraft from these zones only. (A carrier in this scenario does not have the ability to have fighter units constructed directly onto them as with normal A&A games)

1.3: An aircraft carrier is not considered to be a Capital Ship in the era of WWI and so, is destroyed after one hit as if a normal unit. A carrier moves two spaces maximum.

### 3.0 German Carrier *Project I (Flugzeugdampfer)*

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3.1 *Historical Overview:* Also known by the designation “*Project I*,” the German *Flugzeugdampfer* was Imperial Germany’s planned attempt for a ship that could carry and operate a good sized air arm but keep up with the fleet. Though initially not at all interested in operating naval aircraft, but instead seaplanes, the carrier’s original design called for a launch track for seaplanes and a crane to retrieve them. This later translated over to the later design in which both seaplane and normal aircraft could be embarked and retrieved. However, by 1918 when the carrier would have been completed, rising inflation and a sagging work force combined with the emphasis on U-boat construction doomed the carrier to the annals of history.

#### 3.2: Unit Statistics

Unit	Attack	Defense	Cost	Move
<i>Flugzeugdampfer</i>	0	1	10	2

*Availability:* Turn 4

*Ability/Restrictions:* The *Flugzeugdampfer* may carry one normal fighter unit and one seaplane unit (Excluding flying boats) OR up to 2 normal fighter units.

The *Flugzeugdampfer* may only operate a single unit per action or engagement at a time.

More information on the *Flugzeugdampfer* can be found [HERE](#)

Additional like pieces in this set can be purchased at [Historical Board Gaming](http://HistoricalBoardGaming.com).

If you have and corrections to this document or ideas to make it a better set please email us at [info@historicalboardgaming.com](mailto:info@historicalboardgaming.com)



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