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“Global Command Series”

Me-163 Komet

A Global War 2nd Edition 3d Printed Expansion

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Overview

This set features the Me-163 Komet, a rocket-powered interceptor developed by Germany during World War II

These rules are written Global War - 2nd edition, however at the end of this document are a few changes necessary to play these with Global War 1st edition or Axis and Allies 1940.

This set is TDPN. All our 3D printed sets are designated by the letters TDP with an additional letter afterwards (TDPA, TDPB etc...) for reference in future rule sets.

Set Contents

Name
Me-163 Komet (x2)
Rules Set (x1)

TDPN 1.0 Me-163 Komet

The Me-163 was a rocket-powered interceptor – the only such aircraft to fly during World War II. Rocket power gave this fighter immense speed although ultimately it's success record proved unimpressive. With a range of only 25 miles, its overall use was further limited to point defense of high value targets. In combat it carried two 30mm cannons.

Me-163 Komet

Unit	Attack	Defense	Move	Cost
Me-163	NA	8 (5)	0/1	7

Availability: The Me-163 is available when Germany has stage 3 jet fighters research.

Defense: The Me-163 short range limits its offensive use. It may only fight on defense. It has an improve defense rating during strategic bombing interception (i.e. 5).

Movement: The Me-163 may move one during non-combat movement only. It may also move via strategic rail movement.

2.0 Japanese J8N

2.0 Overview: Germany sent two submarines to Japan carrying Me-163 plans and parts which would ultimately result in Japan completing its own version of this aircraft – the J8N.

2.1. Japanese J8N: Germany may attempt to lend-lease Me-163 technology to Japan by making a lend-lease attempt once Germany has at least one Me-163. This attempt may only occur once per game. The attempt is subject to interception as normal. Any amount of damage to the attempt causes it to fail.

APPENDIX A: GLOBAL WAR -1st EDITION

If playing Global War -1st Edition, use the following statistics

Me-163 Komet

Unit	Attack	Defense	Move	Cost
Me-163	NA	8 (5)	0/1	7

Availability: The Me-163 is available when Germany has stage 3 jet fighters research.

Defense: The Me-163 short range limits its offensive use. It may only fight on defense. It has an improve defense rating during strategic bombing interception (i.e. 5).

Movement: The Me-163 may move one during non-combat movement only.

APPENDIX B: AXIS & ALLIES 1940

If playing Axis & Allies 1940, use the following statistics

Me-163 Komet

Unit	Attack	Defense	Move	Cost
Me-163	NA	4	1	7

Availability: The Me-163 is available when Germany has Jet fighters

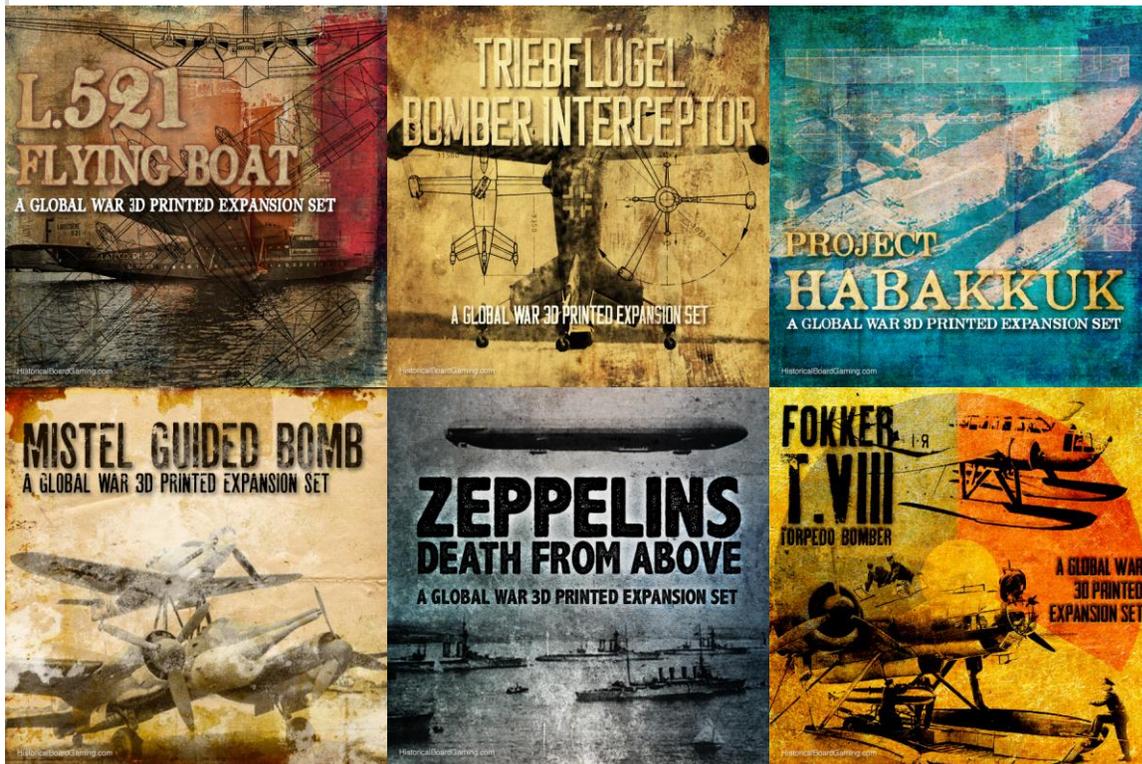
Defense: The Me-163 short range limits its offensive use. It may only fight on defense.

Movement: The Me-163 may move one during non-combat movement only.



Additional like pieces in this set can be purchased at [Historical Board Gaming](http://HistoricalBoardGaming.com).

If you have any corrections to this document or ideas to make it a better set please email us at info@historicalboardgaming.com



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