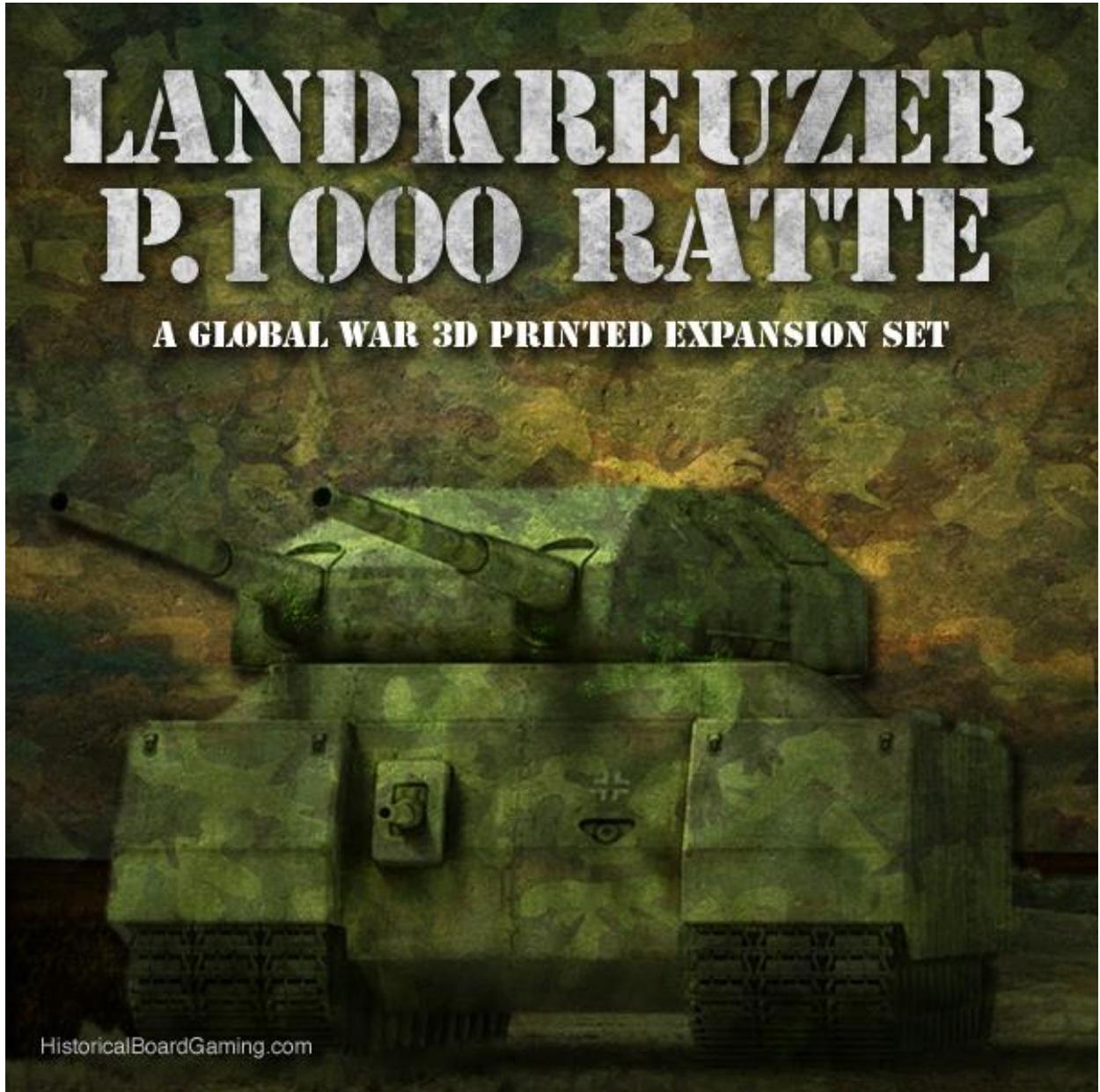


# LANDKREUZER P.1000 RATTE

A GLOBAL WAR 3D PRINTED EXPANSION SET



HistoricalBoardGaming.com

# “Global Command Series”

## P.1000 “RATTE”

A Global War 2<sup>nd</sup> Edition 3d Printed Expansion

Version 1.0 July 2015

© Historical Board Gaming

### Overview

---

This set features the Landkreuzer P.1000 “Ratte”; an enormous 1,000 ton tank designed by Germany during World War II.

These rules are written Global War - 2<sup>nd</sup> edition, however at the end of this document are a few changes necessary to play these with Global War 1<sup>st</sup> edition or Axis and Allies 1940.

All of our 3D printed sets are designated with a letter designator for reference in future rule sets. This set is TDPQ.

### Set Contents

---

Name
P.1000 “Ratte” (x1) Printed in Black or Grey

### TDPQ Landkreuzer P.1000 “Ratte”

---

The Landkreuzer P.1000 “Ratte” was a super-heavy tank design proposed in 1942. This enormous tank would have weighted 1,000 tons and measured 35 meters long. It would require a crew of at least 20 although some estimates say it would have required 41 men. The main armament of the “Ratte” were (2) 280mm naval guns, these were supplemented with (8) 20mm Flak guns and (2) 15mm machine guns. The “Ratte”’s heavy armor would have been impenetrable to even the heavies American or Soviet tanks. The vehicle would have had two motorcycles used for scouting located in a vehicle bay. Even at this size, the “Ratte” could make 25mph. Yet, a tank of such proportions had drawbacks equal to its size; its very

movement would tear up the roads it travelled on. The “Ratte” could not cross most bridges although it could likely ford rivers instead. Its width and weight would have made it impossible to transport on railways or ships.

*Landkreuzer P.1000 “Ratte”*

Unit	Attack	Defense	Move	Cost
“Ratte”	11	5	1	15

*Availability;* After Germany develops heavy armor.

*First Strike:* The “Ratte” has first strike on round one of combat.

*Target Selection:* 1-2 (armor)

*Two Hits:* The “Ratte” requires two hits to kill. The first hit reduces the attack and defense value of the tank by 3. Tanks can be repaired if they are in a supply path for D6 IPP.

*Transport:* The “Ratte” cannot be placed on a naval transport, air transport or move by strategic rail movement. It cannot be transported along a supply path for lend-lease purposes

**APPENDIX B: AXIS & ALLIES 1940 RULES**

*Landkreuzer P.1000 “Ratte”*

Unit	Attack	Defense	Move	Cost
“Ratte”	5	2	1	15

*Availability;* January 1943

*First Strike:* The “Ratte” has first strike on round one of combat.

*Two Hits:* The “Ratte” requires two hits to kill. The first hit reduces the attack value of the Ratte to 3. Tanks can be repaired if they are in a supply path for D6 IPP.

*Transport:* The “Ratte” cannot be placed on a naval transport.

For further information on the P.1000 Ratte, [click here](#)

Additional like pieces in this set can be purchased at [Historical Board Gaming](http://HistoricalBoardGaming.com).

If you have and corrections to this document or ideas to make it a better set please email us at [info@historicalboardgaming.com](mailto:info@historicalboardgaming.com)



Check out our other 3d Printed Expansion Sets.