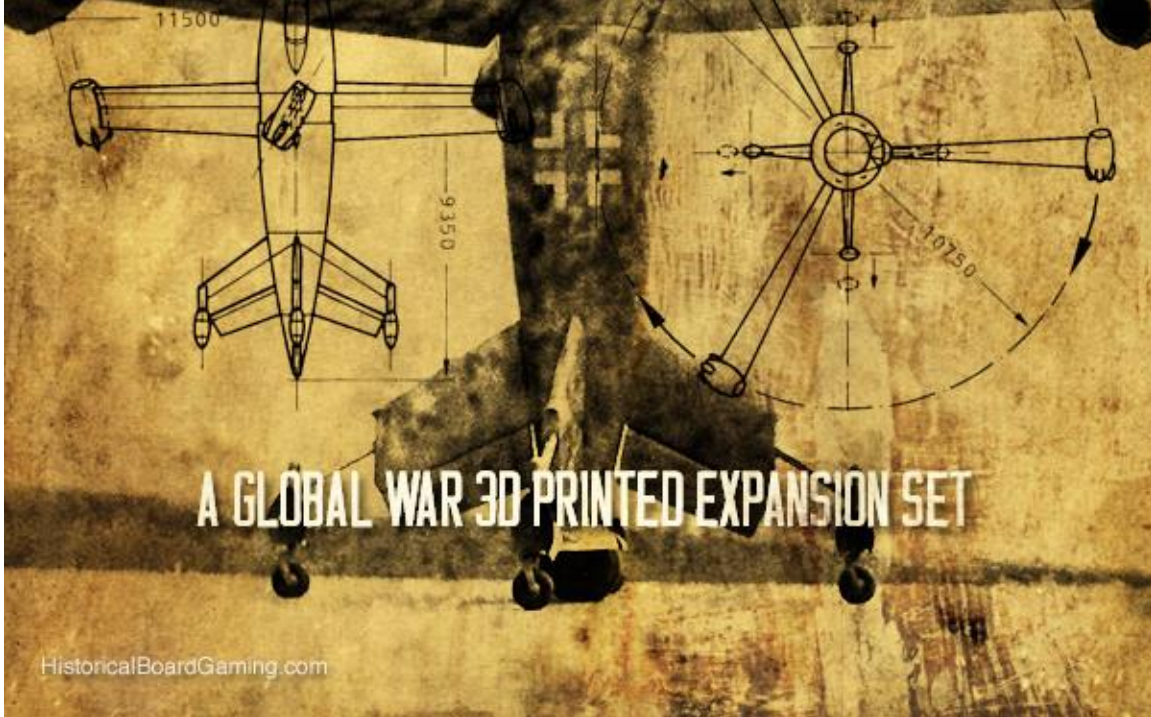


TRIEBF LÜGEL BOMBER INTERCEPTOR



HistoricalBoardGaming.com

“Global Command Series”

Triebflügel-Bomber Interceptor Rocket Interceptor

A “Global War” 2nd Edition 3d Printed Expansion

Version 1.2

By Will Henson

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Overview

This set contains the German Triebflügel – a rocket powered point defense interceptor.

Historical Board Gaming’s line of 3D printed sets are designated in rules as “TDP” followed by a letter (TDPA, TDPB etc...) so your rules can

be referenced in future expansions. This set is TPDE Players of Global War 1939 and Axis & Allies 1940 will find these rules compatible with those games. Some slight modifications needed for these game systems are detailed in the appendix.

TDPE Set Contents

Triebfluegel Base Set

Triebflügel (x1) (3d Printed Black or Grey)

Rule Set (x1)

TDPE 1.0 TRIEBFUGEL



Artwork by David Myhra (Luft46.com)

The Triebflügel was a point-defense interceptor used for defense of high-value targets such as factories. The aircraft was launched vertically since most industrial complexes did not have their own runways.

Unit	Attack	Defense	Move	Cost
Triebflügel	N/A	6	1	6

Development: The Triebflügel requires the German player to be at stage 3 of jet development to purchase this unit.

Use: The Triebflügel is placed in a friendly territory and defends all facilities in that zone during strategic bombing interception combat only. It does not participate in any other type of combat and is eliminated immediately if the zone it is in is captured.

Appendix B: GLOBAL WAR 1st ED. 1939 CHANGES

Technology Development:

Triebflügel	20 (You can count half your advancement in Jets towards this number).
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Appendix C: Axis & Allies 1940 CHANGES

Axis & Allies Technology Development. If you are using these units with Axis & Allies 1940, the Triebflügel is available for purchase immediately after the German player develops Jet Fighter technology.

Triebflügel:

Unit	Attack	Defense	Move	Cost
Triebflügel	N/A	3	1	6

Use: Place the Triebflügel in a territory with one or more factories, air bases or naval bases. The Triebflügel acts as an additional AA gun firing one shot at “3” or less.



Artwork by David Myhra (Luft46.com)

Further information on the Triebflügel [HERE](#)

Additional like pieces in this set can be purchased at [Historical Board Gaming](http://HistoricalBoardGaming.com).



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