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TO EXTERNAL CONTROL VALVE  
OR

Y FROM PUMP

ING AND STRONG POINT FOR TRANSPORT  
ED ALCOHOL CUTLET VALVE

ENT  
FROM ALCOHOL TANK TO WARHEAD

- 11 NOSE PROBABLY FITTED WITH NOSE SWITCH, OR OTHER DEVICE FOR OPERATING WARHEAD FUSE
- 12 CONDUIT CARRYING WIRES TO NOSE OF WARHEAD
- 13 CENTRAL EXPLODER TUBE
- 14 ELECTRIC FUSE FOR WARHEAD
- 15 PLYWOOD FRAME
- 16 NITROGEN BOTTLES
- 17 FRONT JOINT RING AND STRONG POINT FOR TRANSPORT
- 18 PITCH AND AZIMUTH GYROS
- 19 ALCOHOL FILLING POINT
- 20 DOUBLE WALLED ALCOHOL DELIVERY PIPE TO PUMP

- 21 OXYGEN FILLING POINT
- 22 CONCERTINA CONNECTIONS
- 23 HYDROGEN PEROXIDE TANK
- 24 TUBULAR FRAME HOLDING TURBINE ASSEMBLY
- 25 PERMANGANATE TANK (GAS GENERATOR FOR THIS TANK)
- 26 OXYGEN DISTRIBUTOR FROM PUMP
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- 28 ALCOHOL INLET TO DOUBLE WALL
- 29 ELECTRO-HYDRAULIC SERVO MOTOR
- 30 AERIAL LEADS

“Global Command Series”

# V-2 Rocket (A4) Advanced Technology Set

A “Global War” 2<sup>nd</sup> Edition 3d Printed Expansion  
Version 2.0 June 2015

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## Overview

This set features the V-2 Rocket. These rules supplement those provided in Global War -2<sup>nd</sup> edition. The V-2 included in this set represents strategic rockets and their associated components including launch ramps, rocket and fuel storage, support personnel and equipment.

Historical Board Gaming’s line of 3D printed sets are designated in rules as “TDP”

followed by a letter (TDPA, TDPB etc...) so these rules can be referenced in future expansions. Players of Global War 1939 and Axis & Allies 1940 will find these rules compatible with those games. Some slight modifications needed for these game systems are detailed in the appendix. This set is designated TDBG

## TDPG Set Contents

### V-2 Base Set

V-2 Rockets (x2) Printed in Black or Grey  
Rules Set (x1)

## TDPG 1.0 V-2

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**3.0 Overview:** The V-2 was a liquid rocket-propelled ballistic missile developed by Germany in the later stages of the war. Over 3,000 V-2 rockets were used against allied targets. A V-2 launch facility was mobile, allowing rockets to be launched from almost anywhere. Mobile launching equipment would be serviced by storage dumps located in in the German countryside. About 350 V-2s could be launched per week. A hundred launches per day were possible under optimal conditions and maximum effort. The V-2 was fast and almost impossible to intercept with aircraft.

| Unit | Attack    | Defense | Move | Cost |
|------|-----------|---------|------|------|
| V-2  | Strategic | NA      | 2    | 8    |

**Availability:** Germany can begin technology research of Strategic Rockets July 1939

**Purchase:** Germany can begin purchasing the V-2 on the turn it completes Strategic Rocket Technology.

**Use:** The only use for the V-2 is make strategic attacks against enemy facilities. The attack cannot be intercepted and does 1D6 points of damage to the facility. The V-2 has a range of 2. In order to make an attack the V-2 must be able to trace a Supply Path to a Major Factory in Germany.

**Movement:** The V-2 can be moved 2 during non-combat movement if it did not fire in the previous Combat Phase. It may also move via strategic rail movement and naval transport.

**Carpet Bombing:** The V-2 can be used for carpet bombing and rolls one dice at "2"

**Placement:** A V-2 must be placed at a factory location in the Home Country.

**Destruction:** A V-2 is eliminated if the zone it is in is captured. A V-2 is for all other purposes a unit with no attack and defense value

## APPENDIX A: TDPG Global WAR 1<sup>st</sup> Edition Rules

Replace Global War -1<sup>st</sup> Edition rules with second edition rules modified as follows:

1. Ignore rules for Carpet Bombing and Supply Paths
2. The V-2 replaces an Air Base as a launch site for the V-2.
3. Strategic Rockets development costs are listed below for Global War -1<sup>st</sup> edition.

| Nation  | V-2 Development |
|---------|-----------------|
| Germany | 35              |

## APPENDIX B: AXIS & ALLIES 1940 RULES

Replace Global War -1<sup>st</sup> Edition rules with second edition rules modified as follows:

1. Ignore rules for Carpet Bombing and Supply Paths
2. The V-2 replaces an Air Base as a launch site for the V-2.

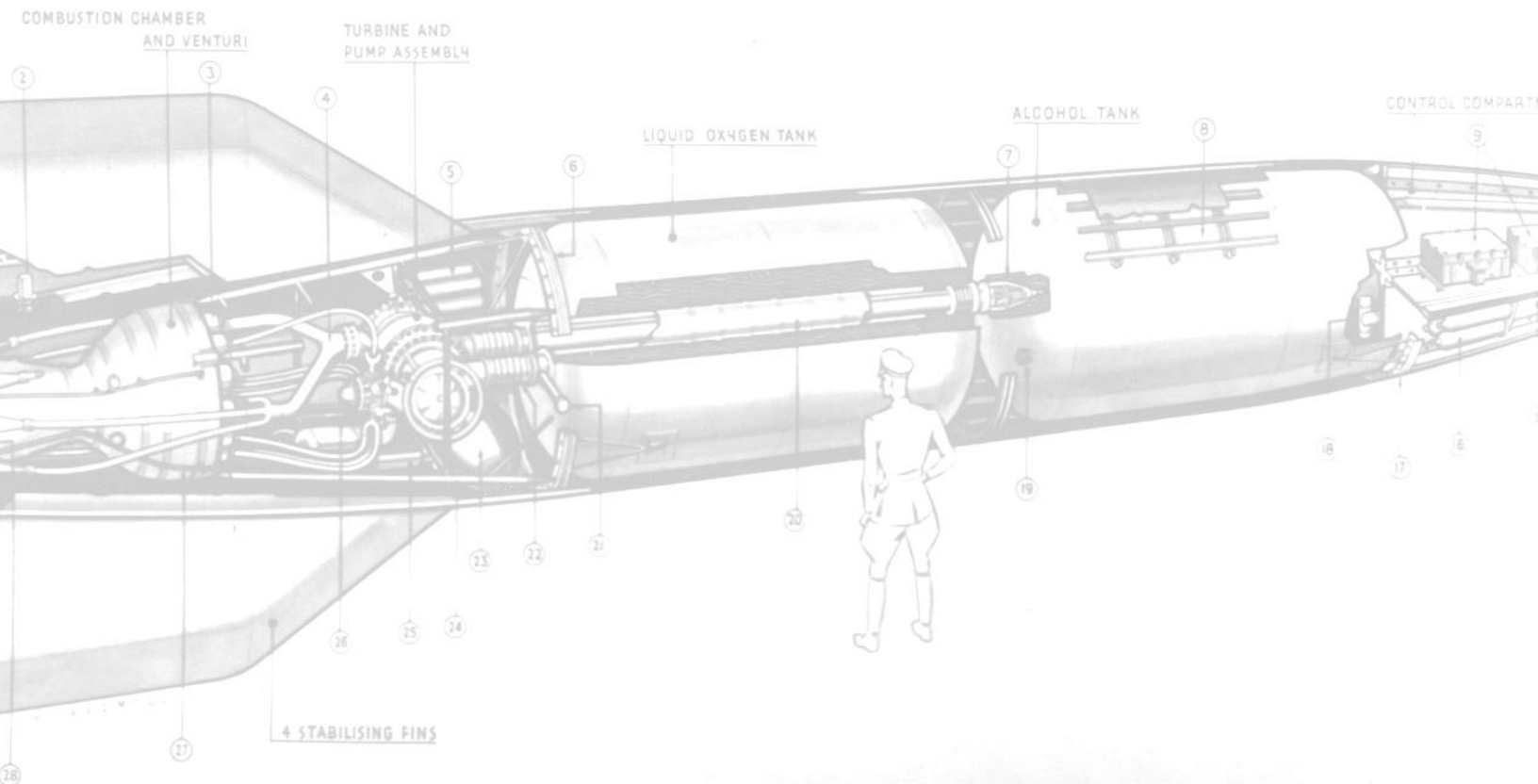
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Additional information on this subject [HERE](#).

Additional like pieces in this set can be purchased at [Historical Board Gaming](#).



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