RUSSIAN SUPER WEAPONS
A GLOBAL WAR EXPANSION SET
Soviet Super Weapons (SSW) brings you five new heavy-hitting units for the USSR. This set contains all you need to smash fascism once and for all and claim a Global War victory; The MiG-9 fighter, 4302 Rocket-powered interceptor, IS-7 heavy tank, SU-101 tank destroyer and a Soyuz Class battleship! Rules for developing and using these units Global War 1936-1945 are provided. While many of these units did not enter real-life service until after the Second World War, players can now use the technology development system to add them to their arsenals during the game. Go

Contents

MiG-9 (Shapeways) x1
4302 Rocket Interceptor (Shapeways) x1
IS-7 Heavy Tank (Shapeways) x1
SU-101 Tank Destroyer (Shapeways) x1
Soyuz Class Battleship (Shapeways) x1
MiG-9

The MiG-9 was the first Soviet jet fighter. The aircraft could achieve speeds of up to 569mph and had an operational range of 497 miles. The fighter was equipped with one 37mm and two 23mm guns for air-air combat. First produced in 1946, it arrived too late to see action in the Second World War.

<table>
<thead>
<tr>
<th>Unit</th>
<th>Attack</th>
<th>Defense</th>
<th>Move</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>MiG-9</td>
<td>9 (6)*</td>
<td>9 (6)*</td>
<td>5</td>
<td>16</td>
</tr>
</tbody>
</table>

*Interception value

Availability: When the USSR develops jet fighter technology.

---

Samolyot 4302 Rocket Powered Interceptor

The 4302 was a short range Soviet interceptor. Designs of this sort were created in various configurations but did not fly until 1947. The weapon would likely have been used for point-defense of installations and important areas.

Availability: When the USSR develops jet fighter technology.

<table>
<thead>
<tr>
<th>Unit</th>
<th>Attack</th>
<th>Defense</th>
<th>Move</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>4302 Rocket-Powered Interceptor</td>
<td>NA</td>
<td>5 (5)*</td>
<td>0 / 1</td>
<td>6</td>
</tr>
</tbody>
</table>

*The 4302 Rocket-Powered Interceptor has both an interception and defensive combat value of 5. It may only destroy enemy aircraft and always selects aircraft as its target.

Move: The 4302 moves in non-combat movement only or by strategic rail movement.
**Uralmash 1 SU-101 Heavy Tank Destroyer**

The SU-101 was a turretless heavy tank destroyer fielded by the USSR in 1944. The SU-101 featured either a 100mm or 122mm gun (The SU-102 had the Availability: January 1944

Tank Destroyer: The SU-101 selects an armor-class unit as its casualty on a 1-4. (122mm)

<table>
<thead>
<tr>
<th>Unit</th>
<th>Attack</th>
<th>Defense</th>
<th>Move</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>SU-101</td>
<td>4</td>
<td>5</td>
<td>1</td>
<td>6</td>
</tr>
</tbody>
</table>

**IS-7 Super Heavy Tank**

The IS-7 did not enter service until 1948. The heavy tank weighed in at 68 metric tons. The IS-7 mounted a 130mm S-70 naval cannon, eight machineguns and up to 300mm of armor. Even at this weight it could achieve speeds of up to 60km/hour.

<table>
<thead>
<tr>
<th>Unit</th>
<th>Attack</th>
<th>Defense</th>
<th>Move</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>IS-7</td>
<td>9</td>
<td>8</td>
<td>2</td>
<td>9</td>
</tr>
</tbody>
</table>

**Availability:** When the USSR develops Heavy Armor and has built at least three other heavy armor units.

**Blitz:** The IS-7 can blitz.

**Target Selection:** 1 (Armor)
Soyuz Class Battleship:
This class of battleships was begun in the late 1930s as a counter to German naval build up. The USSR laid down four of sixteen planned ships but these were never completed. These huge ships had a planned displacement of 65,150 long tons and were capable of 28 knots. Their main armament was 406mm guns which were supplemented by multiple smaller turrets.

Requires Heavy Battleship technology

Availability: January 1937

Fast Battleship: The Soyuz Class BB has a move of 3.

Capital Ship: The Soyuz class takes three hits to sink. Each hit gives the ship -1 Attack, Defense and Shore Bombardment

Shore Bombardment: 5
Global War 1936-1945 - The Ultimate War Game

Welcome to the Global War game family. Global War is a strategic level war game - one of the most heavily supported and expanded games on the market. Visit our website to see our full line of games, expansions, markers, units and other accessories.

Historical Board Gaming.com